# **Minutes**

Day/Date: April 23, 2021 Time: 9-11 AM Location: Zoom

Attendees: Bylaws Committee, General Public

Type of Meeting: General

I. Organizational Items:

Call to order by: Chair Ryan Yoo ASI Chief Justice 9:04 AM

b. Roll Call

Ryan Yoo	Chief Justice	Present
Milton Han	Associate Justice	Present
Akalpit Shukla	Associate Justice	Present
Sasha Prakir	Associate Justice	Present
Arie Lea Kuo	Elections Commissioner	Present
Dena Florez	Office Manager of Administration & Services	Present
Carol Roberts-Corb	University President Designee	Present

c. Adoption of Agenda:

Offered By:	Sasha		Seconded by:	Milton		
All to Foreign	A 11	0	Alaskaita	-I NI	AA-R BI	
All in Favor	All	Opposed No	one Abstaine	d None	Motion: Passed	

d. Postpone Minutes (action):

Offered By:	Akalpit		S	econded by:	Milton				
All in Favor	All	Opposed	None	Abstaine	d None	Motion:	Passed		

### II. Public Forum

- a. This time is allotted to members of the public to address the board regarding items not included on the meeting agenda. Speaker cards are available for those wanting to speak on agenda items as listed below. Those comments will be heard as the item is introduced.
- **b.** The committee discusses a question Ryan received over the legality of two different candidates "exchanging votes" and support, which the committee decides is okay as long as it is not full endorsement.

#### III. Action Items

a. Role Call vote on Approval of Changes to Policy 015: increasing the number of times Academic Senators must sit on BOD meetings

Offered	By:	Ryan		Se	ecoi	nded by:				
Unanimous	Roll	Call vote								
All in Favor		All	Opposed	None		Abstained	None	Motion:	Passed	

## IV. Discussion Items

- a. The committee discusses a possible Robert's Rules event held during the winner's roundtable.
  - The possibilities discussed were a presentation, moving the event to summer training, and further elaboration of items such as adjournment or practice motions.

## V. Adjournment

Offered By: Sasha Seconded by: Akalpit

All in Favor: All Opposed: none Abstained: none Motion: Passed