



ASI Recognized Student Organization Funding Request Form

Association for Computing Machinery

Pending Approval

Recognized Student Organizations can submit a funding request prior to the event or after the event has occurred:

Prior -

- *Funding requests should be submitted no less than 10 business days prior to the date of the event to provide time for the event planning efforts.*

After -

- *ASI may consider allocating funds after an event has occurred.*
- *Post-event funding requests will only be considered in the semester when they occur.*
- *The last day to submit a funding request is the deadline for the last Finance meeting of the semester.*

Funding Submission Deadline & Finance Committee Dates

The deadline for submissions is Friday, 12 pm, before the intended meeting. Any submission after that time will be reviewed at the following Finance Committee Meeting.

Finance Committee meetings are held on alternating Thursdays from 2-4 pm.

The Finance Committee Dates and Submission Deadlines can be found here: <https://asicalstatela.org/club-funding-proposals-deadline>

Student Organization & Officer Information

Organizations

Association for Computing Machinery

Officer Name

[REDACTED]

Email Address

Please be sure the email listed is CHECKED REGULARLY. If we have any questions on the funding request, this is the email we use.

[REDACTED]

Officer Position

Treasurer

Event Information

An RSO can request funds for multiple events on one funding request form if the events are connected (i.e., workshops, speaker series, etc.). However, if the funding request is approved, reimbursement happens after the last event.

All event(s) MUST BE OPEN to ALL Cal State LA students to be considered for funding

Event Title

2D Adventure Gameworkshop #1-#4

Event Date(s)

Feb 10 - March 24,2026

Briefly describe the event

ACM Cal State LA will hosting a 2d adventure game workshop where Students will learn the fundamentals of game development using the godot engine

How will this event enhance the Cal State LA experience?

For computer science majors this will be a good chance to practice coding and game development using a popular game engine and to get experience in working in a team for a project. Non Computer Science majors are also welcome artists,writers and other creatives are welcome to help contribute art and other things that are essential in game development.

Total Expected Attendance

10

Expected Cal State LA Students Attendance

10

Here is a [guide](#) to show how to access the approved event registration form

Approved Event Registration Form*

Event Registration Form MUST have the green approved stamp.

[8ec2e8ff-18d6-4466-ae2c-a15b76a9b16e.pdf](#)

Is your RSO requesting funds on this funding request for multiple events

ex. Workshops, speaker series, etc

Yes

There MUST be an approved event registration form for every event date for which your RSO is requesting funding. If you need to upload additional approved event registration forms, use the additional space provided below.

Additional Approved Event Registration Form*

If needed, upload any additional event registration forms that go with this funding request

[fb9dbb67-d87a-4b94-9897-7c90507a196b.pdf](#)

Additional Approved Event Registration Form*

If needed, upload any additional event registration forms that go with this funding request

[5c7c0e6a-2826-40a5-b821-adb6d0202917.pdf](#)

Additional Approved Event Registration Form*

If needed, upload any additional event registration forms that go with this funding request

Cost Breakdown

What is your RSO requesting funds for?

Select all that apply

Hospitality

Total Amount Requested from ASI

88.32

Cost Breakdown - Hospitality

Hospitality includes food provided by UAS or the Student Organization (off-campus catering, pre-packaged foods: snacks, bottled drinks, etc.)

ASI hospitality limits are based on actual student attendance. ASI will fund up to: Snacks - \$7.00, and Catered Meals - \$15.00

Description (include prices)

ex. UAS Catering - BEO, 8 pizzas (\$9.99 each = \$79.92 total), soda (\$7.99), etc.

2 Pizza(\$9.99 each = \$22.08)

Who is providing the food?

Student Organization

Signed Food Permit Form*

If you are not going through UAS, a food permit is required. Food permit MUST have all 4 signatures

[22e84f42-ec77-4a35-ab5b-969bebcd38e1.pdf](#)

Cost Breakdown - Other

Other includes anything that does not fall within the other categories (i.e., decorations, supplies, rental equipment, etc.)

Equipment - ASI may fund the full cost of equipment rentals with a university faculty or staff member's oversight

Supplies - ASI may fund up to a maximum of \$100 for event supplies that are necessary for the success of the program. May consider funding supplies with a longer useful life, if the cost of the supply is under \$50 and does not require a large space for storage

Admission Tickets - ASI may fund up to \$10 per Cal State LA student (i.e., movie tickets, museums, galleries, sporting events)

Prizes and Gift Cards - ASI may fund up to \$25 per person and no more than \$100 per event

Supply as much supporting documentation and information

Description (include prices)

ex. paint supplies (\$25.00), paper plates (\$4.50), etc.

Additional Supporting Documentation

Estimates and relevant invoices for the event(s)*

Screenshots of the items or provide links of every item your RSO is requesting funds for

[1567069e-7800-4c7e-bfa4-eaae5462e0da.png](#)

Event Flier with the ASI Logo*

ASI logo can be found here: <https://asicalstatela.org/about-us/asi-studio-47/asi-brand/student-club-organizations-logos>
[7d41004d-19b6-4340-a76c-b0e1b320db23.png](#)

Meeting Attendance

Attending the Finance Committee meeting during which the funding request is considered is HIGHLY ENCOURAGED but not required

Will you or someone from your RSO be attending the Finance Committee meeting?

Attendance can be either in-person or on Zoom

Yes

Signature

A handwritten signature in black ink, appearing to read "Ch", is placed on a horizontal line.

Event Registration

2D Adventure Game Project Workshop #1



Student Org Event Tiers and Deadlines

CSI has established event tiers intended to support student organization leaders in identifying the appropriate deadlines to submit event registration forms on Presence to ensure that the student organization advisor, the Center for Student Involvement, and the appropriate space reservations departments have time to review and approve the form.

Note: If applying to ASI for funding for an event, you must ensure to submit your event registration to follow the above deadlines AND that meets the ASI funding deadlines

Reservations for space must be made after the registration is approved. Your space is NOT automatically reserved for you. For full details about each tier and the types of events to correspond please visit the [Student Organization Handbook](#).

1. Tier 1 - Submitted at least **15 business days** in advance: General Meetings & Outdoor Tabling
2. Tier 2 - Submitted at least **20 business days** in advance: Events may include food, amplified sound, external vendors, sales, film/tv screenings
3. Tier 3 - Submitted at least **20 business days** in advance: Events may include recreational activities or other activities that require general release waivers from participants
4. Tier 4 - Submitted at least **20 business days** in advance: Travel off-campus or off-campus fundraisers
5. Tier 5 - Submitted at least **30 business days** in advance: Events include those with the intent to serve alcohol and hosting conferences or competitions of greater than 100 participants

Your event registration will be reviewed and approved based on these tiers and the required timeline.

Event Information

Please select the type of organization who will be hosting this event.

Student Organization

Host Organization Name

What Organization/Department is hosting the event?

Association for Computing Machinery

Event Name

2D Adventure Game Project Workshop #1

Estimated Attendance

Please describe the estimated attendance of participants for this event.

10

Event Description

Event description - Note that the information typed in the "about the event" field will be visible on

The Nest to all students.

About the event

ACM Cal State LA will hosting its Spring 2026 project workshop. Workshop will be about learning game development using the Godot Game engine.

Time & Location

Submitting this form DOES NOT reserve the space. Please visit the resources at the bottom of this form to submit the appropriate reservation request.

Events/meetings that repeat or occur on non-consecutive dates will need to be registered separately per each date, (e.g. if you plan on having a meeting on multiple days in the month). For more information on how to repeat registered events check out this [Presence guide](#)

Start Date/Time

02/10/2026 - 3:00 PM

End Date/Time

02/10/2026 - 4:20 PM

Even set up time

If no additional set up time is needed use the event start time
3:00pm

Event Tear-Down Time

If no additional clean up time is needed use the event end time
4:20pm

What format will this event/meeting use?

Hybrid events and meetings are defined as a mixture of in-person events/meetings with a virtual component usually running simultaneously and with overlapping content and interactive elements.

In-Person

Do participants need to RSVP?

No

Where will your in-person event/meeting take place?

On-Campus

On Campus Locations

Classroom Space

Event/Meeting Virtual Link and/or In-Person Location

ET A227

Venue Reservation Required

This form does not reserve your venue, you must do this after receiving the approved event registration through the appropriate departments (see resources section for direct links).

Student Organization Officer and Advisor Contact Information

Only current organization officers can submit the Event Registration Form. Submitted forms will require Advisor approval prior to CSI approval.

Contact Person

Please provide the name of the officer submitting this form.

[REDACTED]

Officer Contact Phone Number

[REDACTED]

Contact Email

Provide the officer's email address.

[REDACTED]

Organization Advisor Email

Provide the advisor's Cal State LA email address.

[REDACTED]

Organization Advisor Name

Please provide the name of the student organization advisor. Your advisor must be listed on The Nest on your roster as the advisor.

[REDACTED]

Collaborations

If this event is a collaboration with either on or off campus organization, please describe in detail the nature of the collaboration.

Are you collaborating with either an on-campus or off-campus organization?

No

Event Details

Event Category

Please select ALL of the categories above that best describes your event. Note organization meetings and tabling must also be registered.

Planned Activities

Will your event have any of the following activities? The University's General Release will be required for certain activities.

None Apply

Will food be served at this event?

Food may be served at events so long as the appropriate approval is received via the Temporary Food Permit. The Food on Campus training module details how to obtain a temporary food permit.

Yes

Who will be providing the food?

Student Organization

Temporary Food Permit Form Upload*

A completed, signed food permit is required for all on-campus events with food unless the food is provided by University Catering.

Check the resources section below for a link to the form.

[ed8ff398-9cbc-498d-b611-3fcd6bd94f51.pdf](#)

Movie>Show Screening

Will a movie/show be shown at this event?

No

Marketing

No publicity may be distributed or posted online or in person until this form has been submitted and approved. All publicity material must comply with University Administrative Procedures AP P003 and AP P007.

How do you plan on marketing this event?

Social Media

Social Media Site

Instagram

Social Media Handle

calstatela_acm

Marketing Media Upload*

If you plan on marketing this event with media, please upload a copy for review.

[4968a43b-863e-4a10-adf6-188ff763edd8.png](#)

Who is invited to this event?

Student organization members

Cal State LA Community

Will off-campus media be notified about this event?

No

U-SU Student Organization Display Case

Student Organizations may request flyers be posted to the U-SU Bulletin boards on the 2nd floor of the U-SU.

Flyers must be submitted as 8.5x11 PDF files with a minimum of 300 dpi resolution

Event Flyers must include: host organization name or logo and Event details (name, location, time – or where they can find updates)

Due to limited space in display cases, CSI and Graffix reserve the right to limit the time frame in which a graphic is on display. Graphics will be printed and displayed on a first come first served basis, if there is insufficient space, a graphic may not be posted despite meeting the outlined requirements.

Submit your graphic to be printed and displayed on the "U-SU Display Case Request" Form found here:

<https://calstatela.presence.io/form/u-su-display-case-request>

Tags

You may choose more than 1 tag. Tags are used to search events.

CAREER/PROFESSIONAL DEVELOPMENT

EDUCATIONAL

FREE FOOD

Cover Image

Please select an image that corresponds to your event. This will be the image visible on Presence. It CAN be your event flyer, but does not have to be.



ADVENTURE GAME



CODING PROJECT

Learn game development fundamentals by collaboratively building a playable 2D adventure game.

6-part, bi-weekly, hands-on workshop series. Final game will be playable on both Windows and macOS.

BEGINNERS WELCOMED!



GODOT
Game engine



ASSOCIATED STUDENTS, INC.

THE ACTIVITIES AND OPINIONS PRESENTED ARE NOT
NECESSARILY THOSE OF ASSOCIATED STUDENTS, INC.

Event Funding

What funding source is being used for this event?

Organizations may apply for ASI funding and use existing funds for 1 event. Mark all options that apply.



Scroll up to submit this form.

Event Guidelines & Resources

Student Organization Event Guidelines

Event Registration Procedures

The following guidelines are provided for the benefit of the student organization. They are intended to be followed completely. Failure to comply with any of the following guidelines may result in disciplinary action taken against the organization including suspension of recognition, events and use of facilities. More information can be found online in the [Student Organization Handbook](#).

In compliance with [University](#) guidelines, Cal State LA student organization events and meetings can be held in virtual, in-person, or hybrid modes. This applies to the following types of previously held events and activities including but not limited to:

- Meetings
- Tabling
- Social events
- Recruitment events
- New membership intake events and processes
- Information tabling or organizational promotions
- Community service or philanthropic events
- Organization meetings (both officer meetings and general body meetings)
- Workshops, trainings, and speaker events
- Conferences, conventions, and retreats

Failure to comply with these student organization procedures and requirements could ultimately result in your organization's loss of University recognition and the benefits associated with that status. Furthermore, confirmed student organization procedure violations, including but not limited to event registration, may ultimately lead to individual student conduct proceedings.

Conduct: The organization assumes full responsibility for the conduct of participants at the event. Any violation of University policy may subject the participants and/or the organization to disciplinary action by the Center for Student Involvement or the [Office of the Dean of Students](#).

General Release Waiver Forms: If your event will require the use of general release waivers prior to organization member and guest participation, your organization is required to comply with all instructions provided by CSI, including submitting all completed forms and requested documents.

Alcohol: In accordance with [Administrative Procedure 019 - Alcoholic Beverages](#), any event (on or off campus) that involves the consumption of alcoholic beverages requires authorization from the University. Your organization must complete and submit a Request to Serve Alcoholic Beverages form in addition to this Event Registration Form. Please allow at least 3 weeks for this form to be reviewed by the University. Approved alcohol consumption events and events held where alcohol is available (but will not be consumed) require at least two TiPS certified members and two Sexual Misconduct Prevention & Resources Trained (SMPRT) members to be in attendance of the entire event. [Additional guidelines can be found in the Student Organization Handbook](#).

Publicity: All publicity material must comply with University Administrative Procedures [AP P003](#) and [AP P007](#). All printed marketing to be used for marketing registered events are required to be stamped by CSI prior to their approved posting. Stamps can be obtained after the event has been registered. All printed material may be posted for up to a period of fourteen (14) calendar days. For student organizations, the "POSTING VALID THRU____" stamp must be clearly visible on the face of the posting.

Student Org Event Tiers and Deadlines

CSI has established event tiers intended to support student organization leaders in identifying the appropriate deadlines to submit event registration forms on Presence to ensure that the student organization advisor, the Center for Student Involvement, and the appropriate space reservations departments have time to review and approve the form.

Note: If applying to ASI for funding for an event, you must ensure to submit your event registration to follow the above deadlines AND that meets the ASI funding deadlines

Reservations for space must be made after the registration is approved. Your space is NOT automatically reserved for you. For full details about each tier and the types of events to correspond please visit the [Student Organization Handbook](#).

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4. Tier 4 - Submitted at least **20 business days** in advance: Travel off-campus or off-campus fundraisers
5. Tier 5 - Submitted at least **30 business days** in advance: Events include those with the intent to serve alcohol and hosting conferences or competitions of greater than 100 participants

Your event registration will be reviewed and approved based on these tiers and the required timeline.

Approval

Ordered

- 1 Advisor of Association for Computing Machinery Approved
- 2 Campus Administrator Approved
- 3 Responder was Notified
- 4 Frangelo Ayran was Notified
- 5 ASI Vice Chair was Notified
- 6 Facilities Use was Notified
- 7 Amanda Maldonado was Notified



Event Registration

2D Adventure Game Workshop #2

Pending Approval

Student Org Event Tiers and Deadlines

CSI has established event tiers intended to support student organization leaders in identifying the appropriate deadlines to submit event registration forms on Presence to ensure that the student organization advisor, the Center for Student Involvement, and the appropriate space reservations departments have time to review and approve the form.

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5. Tier 5 - Submitted at least **30 business days** in advance: Events include those with the intent to serve alcohol and hosting conferences or competitions of greater than 100 participants

Your event registration will be reviewed and approved based on these tiers and the required timeline.

Event Information

Please select the type of organization who will be hosting this event.

Student Organization

Host Organization Name

What Organization/Department is hosting the event?

Association for Computing Machinery

Event Name

2D Adventure Game Workshop #2

Estimated Attendance

Please describe the estimated attendance of participants for this event.

10

Event Description

Event description - Note that the information typed in the "about the event" field will be visible on

The Nest to all students.

About the event

ACM Cal State LA will be hosting its Spring 2026 project workshop. Workshop will be about learning game development using the Godot Game engine.

Time & Location

Submitting this form DOES NOT reserve the space. Please visit the resources at the bottom of this form to submit the appropriate reservation request.

Events/meetings that repeat or occur on non-consecutive dates will need to be registered separately per each date, (e.g. if you plan on having a meeting on multiple days in the month). For more information on how to repeat registered events check out this Presence [guide](#)

Start Date/Time

02/24/2026 - 3:00 PM

End Date/Time

02/24/2026 - 4:20 PM

Event set up time

If no additional set up time is needed use the event start time

3:00pm

Event Tear-Down Time

If no additional clean up time is needed use the event end time

4:20pm

What format will this event/meeting use?

Hybrid events and meetings are defined as a mixture of in-person events/meetings with a virtual component usually running simultaneously and with overlapping content and interactive elements.

In-Person

Do participants need to RSVP?

No

Where will your in-person event/meeting take place?

On-Campus

On Campus Locations

Event Registration

2D Adventure Game Workshop #3



Student Org Event Tiers and Deadlines

CSI has established event tiers intended to support student organization leaders in identifying the appropriate deadlines to submit event registration forms on Presence to ensure that the student organization advisor, the Center for Student Involvement, and the appropriate space reservations departments have time to review and approve the form.

Note: If applying to ASI for funding for an event, you must ensure to submit your event registration to follow the above deadlines AND that meets the ASI funding deadlines

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4. Tier 4 - Submitted at least **20 business days** in advance: Travel off-campus or off-campus fundraisers
5. Tier 5 - Submitted at least **30 business days** in advance: Events include those with the intent to serve alcohol and hosting conferences or competitions of greater than 100 participants

Your event registration will be reviewed and approved based on these tiers and the required timeline.

Event Information

Please select the type of organization who will be hosting this event.

Student Organization

Host Organization Name

What Organization/Department is hosting the event?

Association for Computing Machinery

Event Name

2D Adventure Game Workshop #3

Estimated Attendance

Please describe the estimated attendance of participants for this event.

10

Event Description

Event description - Note that the information typed in the "about the event" field will be visible on

The Nest to all students.

About the event

ACM Cal State LA will be hosting its Spring 2026 project workshop. Workshop will be about learning game development using the Godot Game engine.

Time & Location

Submitting this form DOES NOT reserve the space. Please visit the resources at the bottom of this form to submit the appropriate reservation request.

Events/meetings that repeat or occur on non-consecutive dates will need to be registered separately per each date, (e.g. if you plan on having a meeting on multiple days in the month). For more information on how to repeat registered events check out this Presence [guide](#)

Start Date/Time

03/10/2026 - 3:00 PM

End Date/Time

03/10/2026 - 4:20 PM

Event set up time

If no additional set up time is needed use the event start time

3:00 PM

Event Tear-Down Time

If no additional clean up time is needed use the event end time

4:20 PM

What format will this event/meeting use?

Hybrid events and meetings are defined as a mixture of in-person events/meetings with a virtual component usually running simultaneously and with overlapping content and interactive elements.

In-Person

Do participants need to RSVP?

No

Where will your in-person event/meeting take place?

On-Campus

On Campus Locations

Event Registration

2D Adventure Game Workshop #4



Student Org Event Tiers and Deadlines

CSI has established event tiers intended to support student organization leaders in identifying the appropriate deadlines to submit event registration forms on Presence to ensure that the student organization advisor, the Center for Student Involvement, and the appropriate space reservations departments have time to review and approve the form.

Note: If applying to ASI for funding for an event, you must ensure to submit your event registration to follow the above deadlines AND that meets the ASI funding deadlines

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4. Tier 4 - Submitted at least **20 business days** in advance: Travel off-campus or off-campus fundraisers
5. Tier 5 - Submitted at least **30 business days** in advance: Events include those with the intent to serve alcohol and hosting conferences or competitions of greater than 100 participants

Your event registration will be reviewed and approved based on these tiers and the required timeline.

Event Information

Please select the type of organization who will be hosting this event.

Student Organization

Host Organization Name

What Organization/Department is hosting the event?

Association for Computing Machinery

Event Name

2D Adventure Game Workshop #4

Estimated Attendance

Please describe the estimated attendance of participants for this event.

10

Event Description

Event description - Note that the information typed in the "about the event" field will be visible on

The Nest to all students.

About the event

ACM Cal State LA will hosting its Spring 2026 project workshop. Workshop will be about learning game development using the Godot Game engine.

Time & Location

Submitting this form DOES NOT reserve the space. Please visit the resources at the bottom of this form to submit the appropriate reservation request.

Events/meetings that repeat or occur on non-consecutive dates will need to be registered separately per each date, (e.g. if you plan on having a meeting on multiple days in the month). For more information on how to repeat registered events check out this [Presence guide](#)

Start Date/Time

03/24/2026 - 3:00 PM

End Date/Time

03/24/2026 - 4:30 PM

Even set up time

If no additional set up time is needed use the event start time
3:00pm

Event Tear-Down Time

If no additional clean up time is needed use the event end time
4:30pm

What format will this event/meeting use?

Hybrid events and meetings are defined as a mixture of in-person events/meetings with a virtual component usually running simultaneously and with overlapping content and interactive elements.

In-Person

Do participants need to RSVP?

No

Where will your in-person event/meeting take place?

On-Campus

On Campus Locations

S	T	U	V	W	X	Y	Z	AA	AB	AC	AD	AE
---	---	---	---	---	---	---	---	----	----	----	----	----

2D Adventure Game Workshop #1 - Date: Feb 10th - May					
Item	Quantity	Cost	Subtotal	Tax	Total
Pizza	2	\$9.99	\$19.98	\$2.10	\$22.08
				Estimated Cost	-\$22.08

2D Adventure Game Workshop #2 - Date: Feb 10th - May					
Item	Quantity	Cost	Subtotal	Tax	Total
Pizza	2	\$9.99	\$19.98	\$2.10	\$22.08
				Estimated Cost	-\$22.08

2D Adventure Game Workshop #3 - Date: Feb 10th - May					
Item	Quantity	Cost	Subtotal	Tax	Total
Pizza	2	\$9.99	\$19.98	\$2.10	\$22.08
				Estimated Cost	-\$22.08

2D Adventure Game Workshop #4 - Date: Feb 10th - May					
Item	Quantity	Cost	Subtotal	Tax	Total
Pizza	2	\$9.99	\$19.98	\$2.10	\$22.08
				Estimated Cost	-\$22.08

Total Cost: \$88.32



**Catering/Vendor Information:**

If you intend to use a licensed vendor to provide food at this event, please attach the following documents:

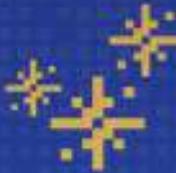
- County of Los Angeles Public Health Permit
- Business License
- Sellers Permit
- Certificate of Liability Insurance

Agreement: For the privilege of selling foods and/or beverages on campus, the Sponsoring Organization shall complete the online Food Safety and Handling Training prior to selling/offering food, and agree to read, understand, and comply with the Cal State LA Temporary Food Facility Guidelines governing food sales or service. Failure to comply with the rules may result in the loss of food and/or beverage selling/serving privileges and possibly disciplinary action.

Insurance (for Student Organizations Only): Student Organizations registered with Student Life and in good standing are automatically covered under the CSU Club Liability Insurance Program (CLIP). If a Certificate of Insurance is required, the Student Organization should contact Risk Management – EH&S for more information.

No liability will be assumed by Cal State LA, University-Student Union, or University Auxiliary Services for any food or beverage the sponsoring organization provides to the campus community.

	<u>Charlie Kaing</u> <small>Charlie Kaing (Jan 13, 2026 16:16:24 PST)</small>	01/13/2026
1. Name of Student Organization Requestor Fabiola Avina		DATE 01/21/2026
2. Name of Center for Student Involvement Approver <i>(USU 204) (Student Organizations Only)</i> Daniel Keenan		DATE 01/21/2026
3. Name of University Auxiliary Services, Inc. Approver <i>(Golden Eagle Bldg. 314)</i> Mike Morales		DATE 01/22/2026
4. Name of Environmental Health & Safety Approver <i>(Corporation Yard Bldg. 244)</i>		



ADVENTURE GAME



CODING PROJECT

Learn game development fundamentals by collaboratively building a playable 2D adventure game.

6-part, bi-weekly, hands-on workshop series. Final game will be playable on both Windows and macOS.

BEGINNERS WELCOMED!



WORKSHOPS STARTING

02/10/2026

From 3:00-4:20PM

Room: ET A227

EVERY OTHER TUESDAY!
**Link to apply will be
on our Discord!**



ASSOCIATED STUDENTS, INC.

THE ACTIVITIES AND OPINIONS PRESENTED ARE NOT
NECESSARILY THOSE OF ASSOCIATED STUDENTS, INC.